

## **Section 3 – BASEBALL GUIDELINES**

Chair – Chad Miller, Viterbo

Vice-chair – Desi Drushel, Mount Mercy

ADC Rep – Troy Plummer, Grand View

### **3.1 EQUIPMENT AND GAME SITE**

- 3.1.1 The official baseball of the MCC will be the same as that ball used in the NAIA World Series.
- 3.1.2 Home team is to provide game balls.
- 3.1.3 Home team will provide water for both the home and visiting teams.
- 3.1.4 Locker and training rooms should be accessible to all teams 90 minutes prior to the start of the first game.
- 3.1.5 A "Game Day Itinerary" will be sent to all Visiting Teams (by the Home Team) at least 24 hours before the scheduled game.
- 3.1.6 A Certified Athletic Trainer will be provided by the home team for both teams.

### **3.2 GAME FORMAT**

- 3.2.1 Each Coach will complete a 30 man Line Up Card prior to the scheduled start time.
  - 3.2.1.1 The Line Up Card will be given to the Home Plate Umpire and the opposing Head Coach.
  - 3.2.1.2 Only those players listed on the Line Up Card are eligible to compete in that game.
  - 3.2.1.3 Teams may have additional players in uniform and in the beach area, but they may not play.
- 3.2.2 The home team (game management) is responsible for crowd control.
- 3.2.3 The home team will provide an Official Scorer.
- 3.2.4 Post game
  - 3.2.4.1 Statistics provided by the home team.
  - 3.2.4.2 Statistics will be sent (electronically) by the home team to the MCC Commissioner, SID and league media
  - 3.2.4.3 Coaches may appeal any discrepancies in the Official Stats up to the Tuesday following the game at noon. The appeal is made to the Commissioner and copied to the MCC SID, the opposing Head Coach, and the SID's of the involved schools.

### **3.3 PERSONNEL**

- 3.3.1 The home team will provide someone to keep the official book, a scoreboard operator, and umpires. These people will be supervised by a game-day director. It is recommended that the game-day director NOT be the coach of the home team.

### **3.4 INCLEMENT WEATHER POLICY**

- 3.4.1 Prior to the start of the game the home team is responsible for making decisions on game cancellation
- 3.4.2 Once the game begins all decisions are the umpires responsibility in consultation with both coaches, but a game can not be canceled or suspended for at least 60 minutes after the delay unless ALL parties (coaches and umpires) agree.
- 3.4.3 Each school is strongly urged to purchase and use a full field tarp.
- 3.4.4 It is the home teams responsibility to see that prior to and during game day the mound, home plate, and available bullpens are covered in preparation for inclement weather.
- 3.4.5 If both teams are at the site for a contest you must wait a minimum of 60 minutes after the scheduled start time before a game can be canceled unless field is unplayable.
- 3.4.6 Teams must play at least 2 complete games with every other MCC school
- 3.4.7 Teams should work together to reschedule rainouts within 7 days
- 3.4.8 Rain-outs (make up) will be scheduled/mandated with 3.4.6 in mind
- 3.4.9 If rain outs are not made up due to unwillingness on one or both teams, member institutions may file a protest with the Conference Commissioner within two weeks of the original scheduled game
- 3.4.10 Games not rescheduled on purpose, strengthening a teams chances for post season play will be forfeited by the Conference Commissioner.
- 3.4.11 If there are extraordinary circumstances, the two involved institutions would need to work with the Commissioner to arrive at some agreement as to when to play.

### **3.5 CONFERENCE STATISTICS AND PLAYER OF THE WEEK**

The MCC SID Guidelines (Section 2.3) will govern all Statistical and POW issues

### **3.6 AWARD PROCEDURES**

- 3.6.1 ALL CONFERENCE (see section [2.2 - All Conference Guidelines](#))
  - 3.6.1.1 The MCC will recognize 17 players to the All Conference Team. The team will consist of one: 1B, 2B, 3B, SS, RP, DH, and an additional infielder; two: C; four: OF, SP.
  - 3.6.1.2 Players may only be nominated for one position.
  - 3.6.1.3 All nominations must include DAN stats
  - 3.6.1.4 Upon receiving the nominations, the Commissioner or Chair will e-mail to each head coach a composite of all the nominees and their Game-by-Game (DAN) stats.

- 3.6.1.5 The All Conference players will receive a plaque and certificate.
- 3.6.1.6 The MCC will also recognize a Gold Glove Team, which will be selected at the same time and method as the All Conference Team. The Gold Glove Team will consist of one player at each position (P, C, 1b, 2b, 3b, SS, 3-OF) selected by vote of the coaches and based on defensive play.

### 3.6.2 Pitcher of the Year and Player of the Year

- 3.6.2.1 Once the All Conference Team is finalized, there will be a second ballot selecting the Pitcher of the Year (from those pitchers selected to the All Conference Team) and Player of the Year (from those players selected to the All Conference Team).

### 3.6.3 COACH OF THE YEAR

- 3.6.3.1 The Coach of the Regular Season Champion will be Coach of the Year.
- 3.6.3.2 The Coach of the Year will receive a plaque and certificate.

## 3.7 UMPIRES

### 3.7.1 ASSIGNMENT OF UMPIRES

- 3.7.1.1 The home team is responsible for providing umpires
- 3.7.1.2 All games will utilize a 2-man crew.
- 3.7.1.3 Acceptance of assignments by the officials serves as the contracts.
- 3.7.1.4 Institutions canceling games at a late date for any reason except weather are responsible for paying the officials assigned to those games.

## 3.8 CONFERENCE DETERMINATION

### 3.8.1 Regular Season

- 3.8.1.1 The Regular Season Conference Championship and finish will be decided by win percentage, with at least 2 completed games vs. each of the other 8 members of the MCC. Teams not completing at least 2 completed games vs. each of the other 8 members of the MCC will be placed last in final Conference Standings unless due to extenuating circumstances as determined by the Commissioner.

- 3.8.1.1.1 The MCC will have assigned conference dates.
- 3.8.1.1.2 The Commissioner will work with the Baseball Chair in setting the schedule
- 3.8.1.1.3 Weekday series will be played on Tuesday/Wednesday, thus to minimize missed class time when possible.
- 3.8.1.1.4 All games are either 7 inning doubleheaders or a 9 inning single game with starting time assigned by home team.
- 3.8.1.1.5 Weekend series will be played on Friday - Saturday or Sunday.
- 3.8.1.1.6 Weekend series will consist of a double header on day one and a single game on day two.
- 3.8.1.1.7 In the event of a rainout on day one, a double header will be played on day two.
- 3.8.1.1.8 No Conference games will be played on the Friday-Sunday of Easter week.
- 3.8.1.2 Tie-breaker for post-season tournament qualification:
  - 3.8.1.2.1 Head-to-Head competition
  - 3.8.1.2.2 Record against teams with best records in conference play until a tie is broken.
  - 3.8.1.2.3 Coin flip.

### 3.8.2 Conference Tournament (2009)

- 3.8.2.1 A four-day tournament will be held, with the winner receiving a bid to the National Tournament.
- 3.8.2.2 Tournament Location will be determined by the Commissioner, ADC Rep and Baseball Chair
- 3.8.2.3 The Head Coach of the #8 and #9 seed will serve as Tournament Directors.
- 3.8.2.4 Teams finishing 4<sup>th</sup> – 7<sup>th</sup> in the regular season will play in the opening round of Conference Tournament.
- 3.8.2.5 Day one (Thursday 4/30/09) will have #4 vs. #7, #5 vs. #6; winners will meet in the third game.
- 3.8.2.6 Day two (Friday 5/1/09) will have #2 vs. #3, #1 vs. the winner of the opening round; the losers will meet in game three.
- 3.8.2.7 Day three (Saturday 5/2/09) will have the winner of #2/#3 vs. #1/orw, the winner of G3/d2 will play the loser of G1/d3 to get to the Championship round.
- 3.8.2.8 Day four (Sunday 5/3/09) will have the remaining two teams play for the Championship. In the event that the winner of G2/d3 wins game one, a second (if necessary) game will be played (immediately) with the winner of that game becoming Conference Tournament Champion.
- 3.8.2.9 Tournament conduct procedures
  - 3.8.2.9.1 Umpire assignments will be made and paid by the Conference. Three-person crews will be used for all games.
  - 3.8.2.9.2 Home Team Determination - The home team for opening-round games (A,B and C) will be determined by a flip of the coin.
    - 3.8.2.9.2.1 For subsequent games, the Tournament Games Committee shall designate as home team the institution that has been the home team the fewer number of times. If the two teams are equal in this respect, but unequal in the number of times they were the visitor, then the team that has been the visitor most often will be designated the home team.
    - 3.8.2.9.2.2 If the two teams are equal in the number of times that they have been home and visitor, the Tournament Games Committee will observe the following procedures in the order as listed:
      - 3.8.2.9.2.2.1 the team that was visitor in its preceding game shall be the home team, unless both teams were visitors in their preceding game;
      - 3.8.2.9.2.2.2 if the two teams have met previously in the tournament, the visitor in the previous game shall be the home team in the game in question;
      - 3.8.2.9.2.2.3 if the above procedures do not resolve the matter, the home team shall be determined by a flip of the coin.
  - 3.8.2.9.3 Choice of Dugout - The visiting team in each game of the tournament will be given its choice in determining the dugout (first or third base) it wishes to occupy for that game.
  - 3.8.2.9.4 Choice of Uniform - Coaches of the participating teams involved in the game should decide between the two which color uniforms they will wear. If both coaches cannot agree on uniform color, then the home team will wear light or white, and the visiting team will wear dark-color uniforms.
  - 3.8.2.9.5 Weather recommendations.

- 3.8.2.9.5.1 EVERY EFFORT MUST BE MADE TO COMPLETE THE TOURNAMENT ON THE FIELD. Thursday, May 7, is the hard deadline for the Midwest Collegiate Conference automatic qualifier. According to the weather policy below, the single elimination portion (day 1) is given three full days (through Saturday) to complete its portion - if not, the conference automatically moves into the double elimination portion starting no later than Sunday. This leaves five full days to complete the remaining three days. The Tournament Directors (in consultation with Commissioner and ADC Rep) is the final authority on implementation and administration of the inclement weather policy.
- 3.8.2.9.5.2 If the tournament cannot be played at all, the #1 seed is the champion.
- 3.8.2.9.5.3 If games A and B can not be completed by Saturday, the #4 seed would advance to Game 2 (starting no later than Sunday).
- 3.8.2.9.5.4 If games A and B are completed, but C cannot be completed by Saturday, the highest remaining seed would advance to Game 2 (starting no later than Sunday).
- 3.8.2.9.5.5 If on day two, games 1 and 2 are started but cannot be completed before the completion date, the #1 seed is the champion.
- 3.8.2.9.5.6 If on day two, games 1 and 2 are completed but the rest of the tournament cannot be completed, the champion will be the highest seeded team that is undefeated.
- 3.8.2.9.5.7 If on day three, game 4 is completed but the rest of the tournament cannot be completed, the champion will be the undefeated team.
- 3.8.2.9.5.8 If on day three, games 4 and 5 are completed but the rest of the tournament cannot be completed, the champion will be the undefeated team.
- 3.8.2.9.5.9 If on day four, games 6 is completed AND a game 7 is necessary but cannot be played before the completion date, the champion will be the winner of game 6.
- 3.8.2.9.5.10 If the first three days cannot be played and only the last day is available, the tournament will revert to a single elimination tournament - games 1, 2 and 4.
- 3.8.2.9.5.11 If the first two day of the double elimination cannot be played but the last two days are available, then games 1-4 will be played on the first available day and games 5-7 will be played on the second available day. The champion will be the winner of game 6 or game 7 (if necessary).
- 3.8.2.9.6 All games must be played in full in order to be considered a complete game (Games A, B and C will be the only games to have the 10 run rule in effect after 7 innings).